

The Data Source starts at -1 because the first time the checkpoint is activated there isn't a fault, but the trigger will still activate.

Checkpoint will trigger the chain.

Keeps track of the faults at this checkpoint.

This is a way to allow a difficult obstacle to become easier after a certain number of restarts on it. In this example some object that makes the obstacle difficult will simply fall out of the way to make the path easier.

Each time the checkpoint is activated, the set value event will add 1 to the data source. When the number of faults allowed = the data source, the filter will trigger the physics event and the object will fall out of the way making the route easier.

